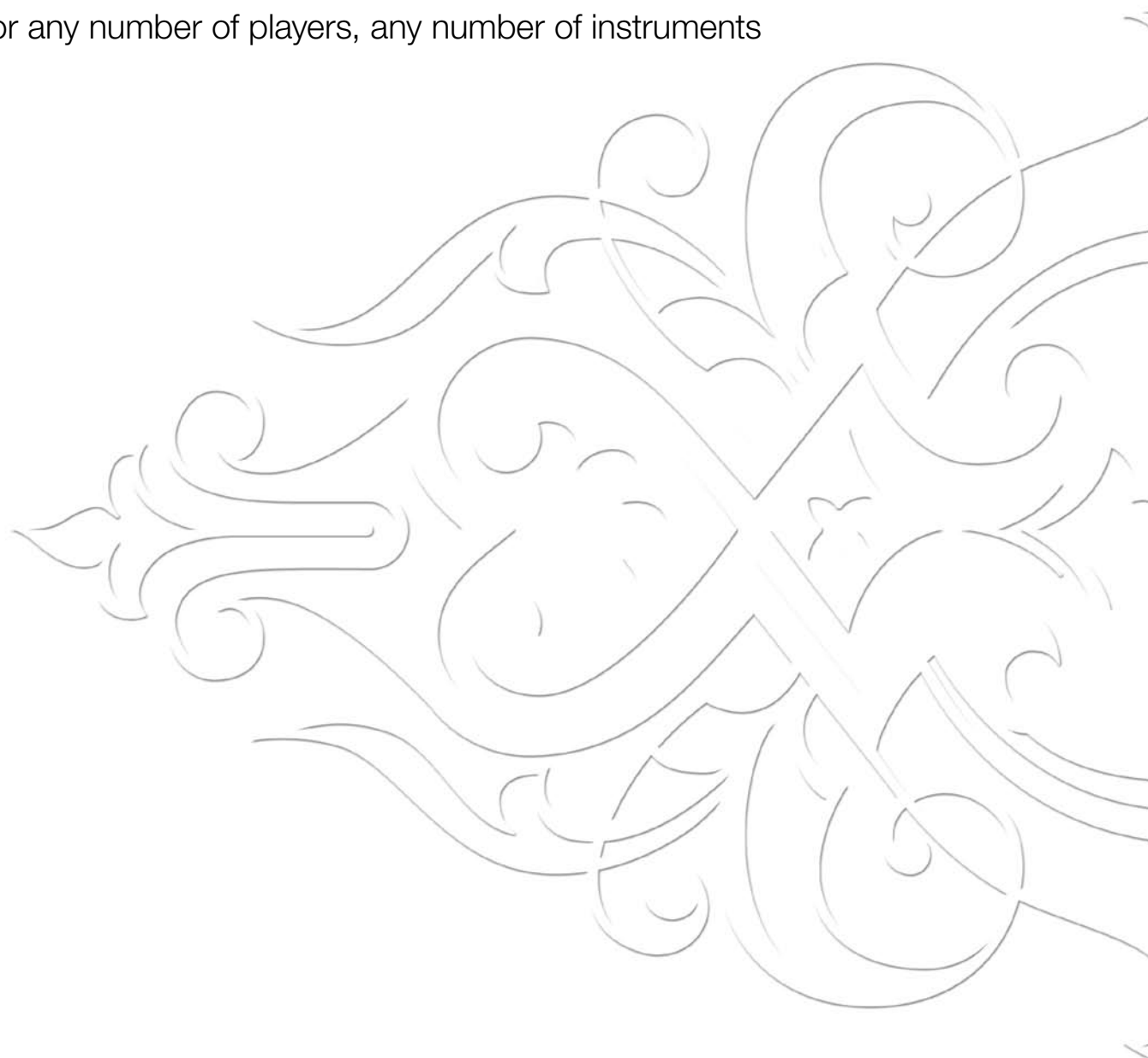


WOLFF

EDGES

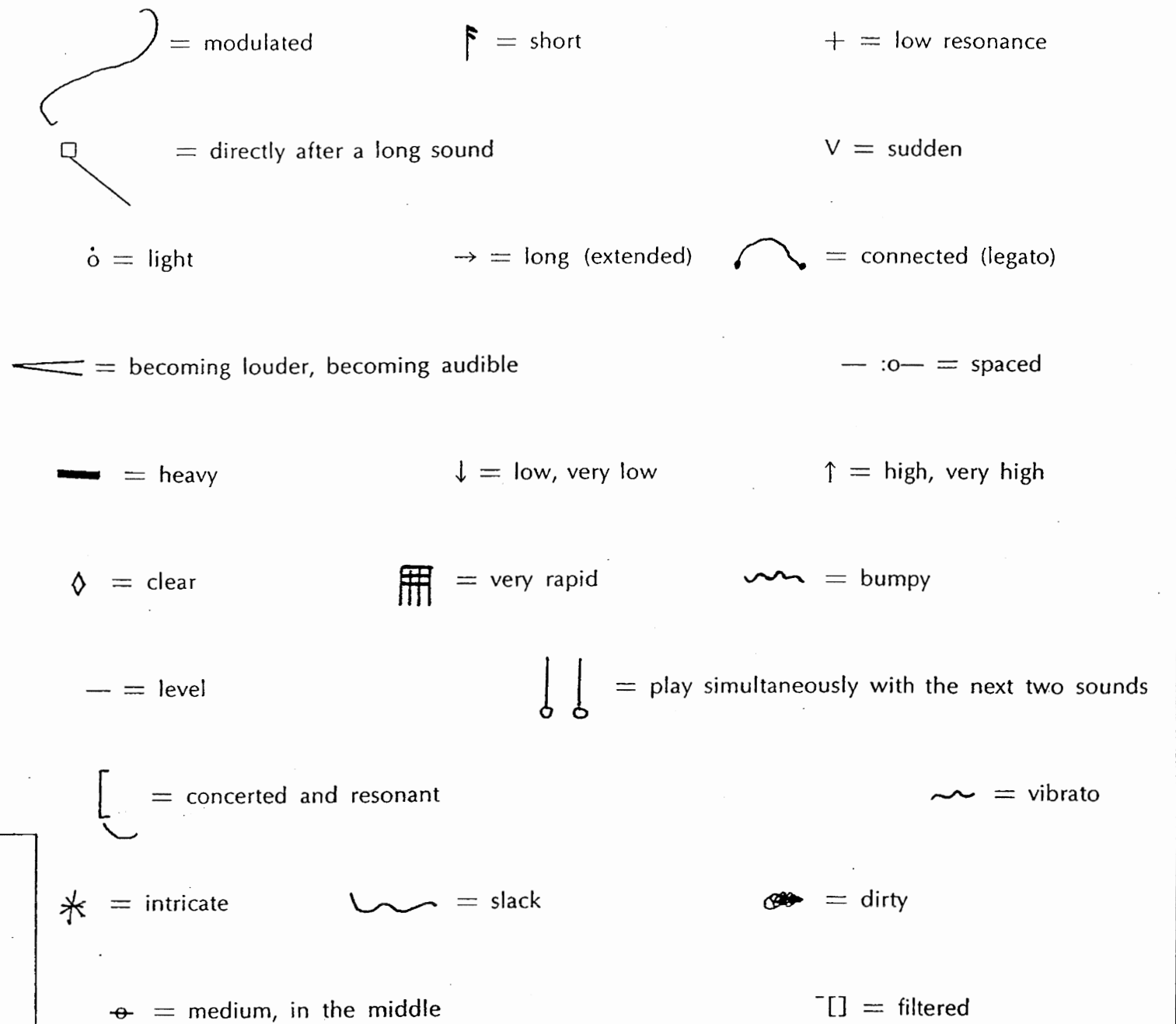
for any number of players, any number of instruments



EP 66315

Each player should have a copy of the score. There can be any number of players.

The signs on the score are not primarily what a player plays. They mark out a space or spaces, indicate points, surfaces, routes or limits. A player should play in relation to, in, and around the space thus partly marked out. He can move about in it variously (e.g., in a sequence, or jumping from one point to another), but does not always have to be moving, nor does he have to go everywhere. Insofar as the signs are limits, they can be reached but should not be exploited. The way to a limit need not be continuous, in a straight line. The limits, or points, can be taken at different distances—for example, far away, like a horizon, or close, like a tree with branches overhead—but decide where at any given moment you are. You can also use the signs as cues: wait till you notice one and then respond. Or you can simply play a sign as it is, but only once in a performance.



~ f + □ v o →

∩ = — :o — — v

ppp ↓

slow

↑

◇

⌘

~ [

3

—

! !

*

~

ff

⊖

singing

~

⊖

- []